

Visual Arts	Final draft		
PK-2	6th-8th	Graphic design	Ceramics
artwork	2-dimensional	animation	alumina
brush	abstract	anti-alias	bisqueware
construction paper	art appreciation	burn	bonedry state
paint	art elements	cloning	Ceramics
scissors	art principles	CMYK	clay
camera	balance	composition	earthenware
3D	clay	desturation	flux
color wheel	color	digitized	glaze
contrast	color scheme	dodge	greenware
primary colors	composition	DPI	jigger jolly
	critique	drop shadow	kiln
	emphasis	filter	kneading
	form	gradient	leatherhard state
	harmony	gray scale	opacity
	highlight/tint	hue	opalescence
	illusion	layer	overglaze
	intermediate color	linear perspective	oxidation
	perspective	logo	percelain
	random	opacity	plasticity
	realistic	perspective	raku
	rhythm	pixel	reduction
	secondary color	rasterize	resist
	set	rendering	saggar
	shadow/shade	resolution	silica
	shape	RGB	stains
	texture	saturation	stoneware
	value	scale	terra cotta
		skew	underglaze
		transform	vitreous
		transparency	washes

Intro to Art	Principles of Design	Drawing	Painting
analogous	self-portrait	1 pt. Perspective	impasto
asymmetrical	2 point perspective	2 pt. Perspective	abstract
balance	abstract	2B lead	acrylic
complementary	animation	2h lead	brush
contrast	asymmetrical	3D figure drawing	canvas
emphasis	background	6B lead	chiaroscuro
facial proportion	balance	aerial perspective	dripping
foreground	brayer	blending	dry brush
form	composition	chalk pastel	dyptych
geometric shape	contrast	charcoal	facial proportion
harmony	design	conte crayon	gesso
highlight	emphasis	contour	graded wash
hue	foreground	contrast	impressionist
intermediate	gradation	gesture	intensity
line	harmony	graphite	masking
midground	landscape	HB	masonite panel
monochromataic	midground	highlight	oil paint
negative space	movement	ink	pallette
organic shape	non-representational	kneaded eraser	pallette knife
positive space	radial	light source	primer
repetition	realistic	marker	realistic
rhythm	repetition	oil pastel	rendering
shade/shadow	rhythm	parallel	stippling
symmetrical	silk screen	perpendicular	surrealism
texture	space	proportion	tryptych
tint	stop-action	scumbling	wash
triadic	symmetrical	shadow	watercolor
unity	test print	stippling	watercolor paper
value	unity	tone	wet on dry
variety		value	wet on wet